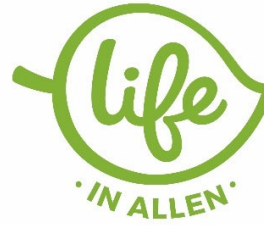


D2 Division Rules

Allen Adult Hockey League





PARKS & RECREATION (PAR) MISSION STATEMENT

To Achieve Excellence and Create Fun Beyond Imagination

ALLEN COMMUNITY ICE RINK PHILOSOPHY

Allen Community Ice Rink (ACIR) believes that sports should provide players a healthy environment in which they can reach their fullest potential and most importantly have FUN. A high expectation for fair play and sportsmanship is mandatory and will be strictly enforced.

ALLEN COMMUNITY ICE RINK

Allen Adult Hockey League (AAHL)

D2 Division Rules

DIVISION OVERVIEW

The Allen Adult Hockey D2 Division (AAHL D2) is designed for individuals with novice to intermediate hockey skills. Some players may have some youth playing experience up to the Pee Wee house level, but are several years removed from these levels. Most players would have taken up the game as an adult (21 or older) with some having had only 1 to 5 years of adult recreational playing experience. League emphasis will be to create a fun, enjoyable and competitive environment for players with average skill abilities and a basic understanding of team play.

SKILL LEVEL / BALANCING OF TEAMS

At any point during the season the League Director reserves the right to not allow a player to participate or handicap their style of play in the AAHL D2 based on skill level to keep the division balanced.

CODE OF CONDUCT

By registering for the Allen Adult Hockey League players and teams agree to adhere to a code of conduct. Players and teams agree to conduct themselves at the highest level of sportsmanship and follow standards and rules set forth in:

- City of Allen and Parks & Recreation Ordinances
- ACIR Rules & Policies
- Allen Adult Hockey League Rules, Policies, Code of Conduct
- USA Hockey Annual Guide & SafeSport Program
- Texas Amateur Hockey Association Policies

ALLEN COMMUNITY ICE RINK (ACIR)

ACIR is a City of Allen facility and is operated under the Allen Parks and Recreation Department. ACIR is a state of the art facility that is maintained at a high level. All users are required to respect the facility and equipment at all times. The City of Allen Ordinances and Parks Ordinances are recognized and can be located at www.cityofallen.org.

ACIR PROPERTY

Any participant found to have intentionally caused damage to ACIR property will be charged the amount of the damage and will be suspended until the fine is paid. Based on severity of damage and circumstances the participant's team may also be suspended until the fine is paid. Participant and/or team may also be subject to further suspension, fines and expulsion.

After the game, players must clean up all trash (tape, broken sticks, bottles, flush toilets, etc.) in their assigned locker room. Failure to thoroughly place trash in garbage containers may result in additional cleaning costs and the violating team will be fined accordingly.

ALCOHOL / TOBACCO

In accordance with City of Allen ordinances, no alcohol or tobacco is allowed on city managed facilities and parks premises, which includes ACIR. This includes but is not limited to the lobby, dressing rooms, playing area, ACIR entry doors and grounds. Failure to comply will result in disciplinary action against the offending individual(s), including possible suspension from the league. Tobacco is permissible at designated locations (i.e. Smoking Pole's) around Allen Event Center.

All glass containers are prohibited on ACIR premises.

PERSONAL PROPERTY

ACIR accepts no responsibility for lost or stolen personal property. It is advised that you lock your locker room during your game and do not bring valuables into the rink.

AAHL D2 RULES AND REGULATIONS

The AAHL D2 recognizes and is played according to USA Hockey and ACIR rules. The Metroplex Hockey Officials Association (MHOA) will officiate all AAHL D2 games. These rules may be modified by the League Director at the conclusion of the season.

ACIR will use Pointstreak to help league managers make sure all players are registered with the league and on the roster of the team they are playing with. Pointstreak is a comprehensive, on-line, up-to-date stats program which players will also be able to access to review individual statistics and team standings.

LEAGUE STANDINGS / STATS

ACIR will use allenhockey.sportngin.com to help League Directors make sure all players are registered with the league and on the roster of the team they are playing with. [Allenhockey.sportngin.com](http://allenhockey.sportngin.com) is a comprehensive, on-line, up-to-date stats program which players will also be able to access to review individual statistics and team standings. Players can find updated stats, schedules, standings on allenhockey.sportngin.com.

Team Coordinators should notify the League Director of any major error(s) reflected in allenhockey.sportngin.com. Major errors include:

- Player accidentally crossed off the roster (marked as absent)
- Player absent but included on the roster (not crossed off by scorekeeper)

Adjustments to goals and assists will not be made by the League Director once the official score sheet has been signed off by the on-ice official(s) and the scorekeeper.

League news and updates can be found at the ACIR page on the City of Allen Parks & Recreation website: www.cityofallen.org/acir or the ACIR's Facebook page.

INSURANCE

Every player that signs up to participate in the AAHL D2 must register through *USA Hockey and submit a registration receipt to ACIR prior to the first session of each season. Please visit <http://usahockeyregistration.com> to complete the registration process. All participants must have a current USA Hockey membership throughout the entire season.

***Note:** The USA Hockey playing season dates are Sept 1 through Aug 31 of each year.

ACCIDENTS

All accidents and injuries must be reported to the Manager on Duty immediately after the accident has occurred. The injured party must work with the Manager on Duty to complete an incident report before leaving the ACIR.

GAME LENGTH and STRUCTURE

Games will be assigned a 60 minute ice slot. Three thirteen (13) minute stop time periods will be played. Run time will occur if the goal differential is 6 or greater in the start of the 3rd period. If at any time during the 3rd period the goal differential goes back under 6 goals stop time shall be reinstated. Furthermore, run time will take place if 15 penalties occur during the game regardless of period. Teams will **NOT** be allowed to use their timeout in a run clock situation to stop the clock during their timeout.

In the event that a game is being played in an unsafe manner, the referee, at his or her discretion, can end the game at any point. A full report must then be forwarded to the League Director.

TIME-OUTS

Each team is permitted one 60 second time-out per game.

FORFEITED GAMES

All teams must start a game with six players on the ice (5 skaters and 1 goaltender or 6 skaters and no goalie). Teams are expected to be ready to start play at the time listed on the schedule. The scorekeeper will start the warm-up clock when the Zamboni doors shut regardless of whether players are on the ice or not. If the game is ahead of schedule the clock will start at the scheduled game time. All warm-ups will consist of a 3:00 minute warm-up clock. If a team is not ready to start at that time, they will be charged with their time out. After the time-out, the game will start. Teams that are not ready at that time will have to forfeit.

It is the responsibility of the team to ensure that any player, who has been ejected, suspended or expelled for any reason, leaves the ice immediately. Failure will result in a team forfeit. Furthermore, the player must leave the facility immediately. Failure will result in, at minimum, an additional one game suspension.

OVERTIME

Regular Season

During league games, if at the end of the three (3) regular thirteen (13) minute periods, the game is tied, a 3x3, 5-minute run time sudden death will be played. If still tied after 5- minutes, then the game will be a tie. If a penalty is issued, then it will be a 4x3 on ice manpower situation. If two penalties to one team in overtime, then that loses the game.

Playoff Games

If a playoff round game, semi-final or championship, ends in a tie a five (5) minute 3 on 3 sudden death overtime period (run time) will be played. **Teams do not switch ends during overtime.** If still tied, a best of 3 player round robin shootout will be utilized. If still tied a sudden death shootout will take place with each team getting a shot until there is a winner.

TIES IN STANDINGS

If two teams are tied at the end of the regular season, final results will be decided by:

1. Most Points
2. Most Wins
3. Head to Head Record Between Tied Teams
4. Fewest Goals Against in All Games
5. Fewest Penalty Minutes in All Games
6. Most Goals For in All Games
7. Coin Toss

TEAMS and PLAYERS GUIDELINES

TEAM COORDINATORS

The team coordinator will take full responsibility for the team. Team coordinators are expected to enforce all AAHL D2 rules and suspensions and communicate all information regarding play to the League Director and to their team. Team Coordinators will also be responsible for completing a line-up card prior to each game and turning it into the scorekeeper 5 minutes prior to game time.

Team coordinators, if determined by the league manager, who violate AAHL D2 rules, are subject to disciplinary action.

REQUIRED FORMS

1. All players must have a current ACIR Waiver of Liability on file before playing.
2. All players must have a current Allen Adult Hockey League Code of Conduct on file before playing.
3. All players must submit proof of USA Hockey registration before playing. Proof of USA Hockey registration can be submitted in the form of a copy of the confirmation barcode, a copy of the player / coach registration card, or by providing a confirmation number (along with full name, birth date and zip code).
4. Players must be approved by the League Director prior to playing

INELIGIBLE PLAYERS

Only players registered with the division may participate. Use of an ineligible player will result in a 1-0 forfeit by the offending team. The violating Team will also be eliminated from playoff contention. All players must be rostered on Pointstreak in order to be eligible. It is the team coordinators responsibility to ensure that every player is listed on their roster.

Late roster entries will be handled according to USA Hockey rules; however, any player arriving after the third period has begun will not be allowed to participate.

All players participating in AAHL must be 18 years of age or older. There are no exceptions.

SUBSTITUTE PLAYERS, GOALTENDERS AND GOALTENDER INJURY

THERE ARE NO SUBSTITUTE PLAYERS ALLOWED.

A 1-0 forfeit will result if a team uses a substitute player.

If a goaltender is unable to make your game, it is the responsibility of the Team Coordinator to find a substitute goalie. Substitute goaltenders may only play with the approval of the League Director and must be a registered AAHL D2 (or AAHL I goalie with League Director approval).

If a goaltender is ejected from a game for a game misconduct, major or match, a sixth "skater" shall be substituted for the goalie and play will continue. No substitute goalie shall be permitted.

TEAM JERSEYS

All players of each team shall be dressed uniformly (i.e. jerseys must be the same base color). Each player and each goalkeeper listed in the line-up of each team shall wear a visible, individually identifying, permanently affixed number. Only whole numbers 0 to 99, inclusive, are permitted. Taped on numbers will not be permitted.

Each team will be required to have two sets of jerseys, one light (i.e. white) and dark (i.e. royal) available to wear at each game. The home team will be wearing light colored jerseys. Team jersey colors will need to be communicated to the League Director prior to the start of the season. In the case that two teams jersey colors do not significantly contrast (i.e. maroon and red), the Home team will be required to wear a light jersey color (i.e. white, light grey).

TEAM COMPOSITION & MANAGEMENT

The AAHL D2 Division will be limited to 10 teams. Rosters will be frozen the fourth Monday after the first week of play. Players are expected to play at the position they are evaluated for. **Players MUST have appeared on the score sheet and played in a minimum of 4 of that team's games to be eligible to play in the playoffs.**

Management has the right to align teams based on game performance and as well suspend players that are not displaying the appropriate behavior that reflects the image of the Allen Adult Hockey League.

ROSTER CARDS

Team coordinators will be responsible for completing a line-up card prior to each game and turning it into the scorekeeper 5 minutes prior to game time.

PLAYERS INJURED AND BLOOD DRAWN

If a player is cut during a game and blood is drawn, the player must leave the ice to clean and bandage the wound, as well as complete an incident report prior to continuing playing in the game.

PROTECTIVE EQUIPMENT

Helmets

USA Hockey approved helmets must be worn on the ice at all times. This includes during warm-ups and on the bench during the game.

Mandatory Equipment

- Helmet
- Skates
- Stick
- Gloves
- Pants
- Jersey with Permanently Affixed Number

Highly Recommended

- Mouth Guard
- Shoulder Pads
- Elbow Pads
- Shin Pads
- Neck Guard
- Cage or half visor

CONDUCT & SUSPENSIONS**USA HOCKEY ZERO TOLERANCE**

In an effort to make ice hockey a more desirable and rewarding experience for all participants, USA Hockey instituted a zero tolerance policy beginning with the 1992-93 season. This policy requires all players, coaches, officials, team officials and administrators and parents/spectators to maintain a sportsmanlike and educational atmosphere before, during and after all USA Hockey-sanctioned games. Thus, the following points of emphasis must be implemented by all referees and linesmen:

Players

A minor penalty for unsportsmanlike conduct (zero tolerance) shall be assessed whenever a player:

1. Openly disputes or argues any decision by an official.
2. Uses obscene or vulgar language at any time, including any swearing, even if it is not directed at a particular person.
3. Visually demonstrates any sign of dissatisfaction with an official's decision. Any time that a player persists in any of these actions, they shall be assessed a misconduct penalty. A game misconduct shall result if the player continues such action.

Coaches

A minor penalty for unsportsmanlike conduct (zero tolerance) shall be assessed whenever a coach:

1. Openly disputes or argues any decision by an official.
2. Uses obscene or vulgar language in a boisterous manner to anyone at any time.
3. Visually displays any sign of dissatisfaction with an official's decision including standing on the boards or standing in the bench doorway with the intent of inciting the officials, players or spectators. Any time that a coach persists in any of these actions, he/she shall be assessed a game misconduct penalty.

Officials

Officials are required to conduct themselves in a businesslike, sportsmanlike, impartial and constructive manner at all times. The actions of an official must be above reproach. Actions such as "baiting" or inciting players or coaches are strictly prohibited. Officials are ambassadors of the game and must always conduct themselves with this responsibility in mind.

Parents/Spectators

The game will be stopped by game officials when parents/spectators displaying inappropriate and disruptive behavior interfere with other spectators or the game. The game officials will identify violators to the coaches for the purpose of removing parents/spectators from the spectator's viewing and game area. Once removed, play will resume. Lost time will not be replaced and violators may be subject to further disciplinary action by the local governing body. This inappropriate and disruptive behavior shall include:

1. Use of obscene or vulgar language in a boisterous manner to anyone at any time.
2. Taunting of players, coaches, officials or other spectators by means of baiting, ridiculing, threat of physical violence or physical violence.

3. Throwing of any object in the spectators viewing area, players bench, penalty box or on ice surface, directed in any manner as to create a safety hazard.

In general, for all, malicious behavior towards anyone is prohibited. Verbal or physical threats are prohibited and will not be tolerated.

PLAYER CODE OF CONDUCT

All players will read and abide by this Code of Conduct. Following the Code of Conduct will make the sport more enjoyable for all. A high expectation for fair play and sportsmanship is mandatory and will be strictly enforced.

By registering for the Allen Adult Hockey League (AAHL) players agree to adhere to a code of conduct:

- I am here to learn and have fun. I will try hard and play fair.
- I understand that the AAHL is not the NHL, rather it is an adult **RECREATIONAL PROGRAM**.
- I understand and will abide by the standards set for by the *USA Hockey Zero Tolerance Policy*.
- I will not swear or use abusive language or gestures on the bench, in the rink, or on city property.
- I will not play in such a way that may cause harm to any other player.
- I will respect instructors, officials and players, both on my team and other teams.
- I will know and study the rules of the game and support the officials on and off the ice. This approach will help in the development and support of the game.
- If I should receive a penalty I will skate directly to the penalty box without delay. I will not argue calls with the officials, neither during nor after the game.
- If I have a legitimate concern about a MHOA Official I will inform my Instructor / Team Coordinator first. The Instructor / Team Coordinator should send an email to president@mhoa.org, copying the League Director. The concern will be reviewed by MHOA Supervisors.
- If I have a legitimate concern about the league, I will inform my Instructor / Team Coordinator first. The Instructor / Team Coordinator should communicate initial concerns to the League Director. Multiple concerns / questions should be communicated in one email.
- AAHL has a **ZERO TOLERANCE** policy for fighting. Fighting will not be tolerated. Any player assessed a major penalty and a game misconduct for fighting will result in a player being ejected for the duration of that game, plus the next three league games minimum. All first offense fighting majors may also result in a Season Suspension without refund.
- In accordance with City of Allen ordinances, no alcohol or tobacco is allowed on parks premises, which includes ACIR. This includes but is not limited to the lobby, dressing rooms, playing area, ACIR entry doors and grounds. Failure to comply will result in disciplinary action against the offending individual(s) or entire team, including possible suspension from the league. Tobacco is permissible at designated locations (i.e. Smoking Pole's) around Allen Event Center.
- ACIR has the right to warn, suspend, or dismiss any program participant, spectator or member of our programs and facilities upon the following conditions:
 - If their behavior poses a threat to themselves or others
 - If they require an inordinate amount of attention from the staff thereby causing inadequate levels of supervision for the remainder of the participants or members
 - If their behavior is determined to be inappropriate within the scope and spirit of the AAHL
 - For any reason within the discretion of the League Director

- Any player, spectator or team official who cannot abide by these standards and rules or violates them will be subject to further disciplinary action.
- Any person dismissed for any major infraction will have to meet with administration before returning to play.

All infractions occurring before, during or after any scheduled game are subject to review by the League Director and/or Facility Supervisor. The League Director or Facility Supervisor may assess suspensions at any time during the regular season or playoffs.

OFFENSE & DISCIPLINE	
3 or more penalties of any type in a game	
Game ejection; no further suspension	
Fighting	
1st Offense	3 games minimum plus review by League Director, with potential Season Suspension, no refund
2nd Offense	Season Suspension with review by League Director, no refund
Major / Game Misconduct (Other than Fighting)	
1st Offense	1 game plus review by League Director, no refund
2nd Offense	3 games plus review by League Director, no refund
3rd Offense	Season Suspension with no refund
Cumulative Penalty Minutes	
40 Penalty Minutes	1 game suspension with no refund
60 Penalty Minutes	2 game suspension with no refund
80 Penalty Minutes	3 game suspension with no refund and League Director review
Match Penalty	
Suspended indefinitely until a hearing; no refund	

The AAHL will be held to a high standard of sportsmanship and fair play. Any player receiving a major penalty for fighting, roughing, checking and/or any other penalty that shows intent may have additional penalties assessed at the discretion of the League Director.

All 5-minute major penalties will include a game misconduct penalty. Any player receiving a Major penalty and an automatic Game Misconduct will be suspended from that game plus one additional game of that team (First Offense). Fighting will not be tolerated. Any player assessed a major penalty and a game misconduct for fighting will result in a player being ejected for the duration of that game, plus the next three league games minimum. All first offense fighting majors may also result in a Season Suspension without refund. Any player who is suspended for a second fighting altercation within one season will be removed from all team rosters for the remaining portion of the season with no refund. The above infractions may be reviewed by the League Director, who has the ability to reduce the above listed standard.

Any suspension or cumulative infractions not listed above must be discussed with the League Director. Any intent to injure may result in suspension from the AAHL, at the League Director's discretion. Any penalties involving a match penalty will automatically receive a minimum of one (1) game suspension and will be further reviewed by the League Director. A player or Team Official incurring a match penalty shall be suspended from participating in any AAHL (USA Hockey) games and practices until his or her case has been dealt with by the proper authorities (a hearing).

See *Sportsmanship / Misconduct* section for further details on Minor / Major Misconduct violations and suspension actions.

SPORTSMANSHIP / MISCONDUCT

Minor Misconduct:

In case of misconduct of a minor nature, ACIR Instructors or ACIR Staff will stop the action and remind the player of league rules. A verbal warning or the potential loss of facility privileges may be given. Should a minor violation re-occur during the day, suspension can be enforced.

Minor Violation Examples:

1. Use of Tobacco in facility or by entrance
2. Minor verbal or gestural profanity
3. Failure to follow ACIR Ice Instructor or staff verbal instructions
4. Littering or failure to place trash in appropriate receptacles
5. Minor harassment of a player(s), MHOA official(s), ACIR Ice Hockey Instructor(s) or ACIR staff
6. Spitting
7. Misuse of equipment
8. Intentional damage to the ice surface which can be repaired in one (1) ice maintenance session of fifteen (15) minutes
9. Being in unauthorized area of building (after first offense this is considered a major violation)

Minor Violation Suspension Actions:

1. Verbal warning, then a one (1) game suspension
2. One or two (1-2) minor violations within a three (3) week period, two (2) games to a season suspension.

Major Misconduct:

In the case of a major misconduct, the player will be notified of violation and suspension verbally, a written notification will be issued if possible. Notification will occur at a time when ACIR Instructors or ACIR Staff feel the safety of themselves or others is not in jeopardy. Should the incident be in violation of the law, city ordinance or endanger the safety of others, the Allen Police Department* will be notified immediately as well as Facility Supervisor. When possible a follow-up letter will be mailed to the player informing them of the incident and length of suspension. A written incident report will be completed immediately and filed with the Facility Supervisor within two (days) of incident.

Major Violation Examples:

1. Fighting or aggressive behavior
2. Physical or verbal assault of another player(s), MHOA official(s), ACIR Ice Hockey Instructor(s) or ACIR staff
3. Excessive profanity
4. Vandalism or abuse to building, property or equipment
5. Intentional damage to the ice surface which cannot be repaired in one (1) ice maintenance session of fifteen (15) minutes
6. Theft
7. Use of alcohol or narcotics
8. Defiance of ACIR Ice Hockey Instructors or ACIR Staff
9. Possession of weapons or use of an object as weapons
10. Major harassment of other players, patrons, or staff in facility
11. Failure to adhere to previously issued suspension (suspended person entering the building)
12. Being in unauthorized area of building (following initial violation and warning)

Major Violation Suspension Actions:

One (1) major violation – minimum three (3) game suspension plus review by League Director, with potential Season Suspension, no refund

Two (2) major violations – minimum season suspension with review by League Director, no refund

Three (3) or more major violations – the League Director will determine the length of suspension according to the seriousness of the violation

*If Allen Police Department recommend individual be suspended indefinitely this will be indicated on incident report and be taken into consideration during violation review.

Players under suspension may not re-enter the ACIR during a suspension time. If a special circumstance arises, a request for consideration must be provided in writing to the facility supervisor a minimum of two (2) weeks prior to requested date. Violating suspension will be counted as a major violation and will result in further suspension and could lead to an issue of a criminal trespass warrant by law enforcement.

A history of previous suspensions by any individual will be considered grounds for lengthening suspension time. When suspension is determined, all ACIR Staff and Ice Hockey Instructors will be informed.

The above listed infractions are minimums, and League Director have the ability to increase the suspension for any infraction, but not reduce the above listed standards.

APPEALS

Suspensions of 3 or less games may not be appealed. If a team wishes to appeal a suspension, the Team Coordinator is the only one allowed to do so. The appeal must be submitted in writing and only after a 24 hour waiting period. If the ACIR Supervisor feels the appeal is warranted the League Director will convene a hearing with the team's coordinator, ACIR Supervisor and a MHOA representative (if available).

QUESTIONS & CONCERNS

If a player has a legitimate concern about a MHOA Official he/she will inform their Team Coordinator first. The Team Coordinator should send an email to president@mhoa.org, copying the League Director. The concern will be reviewed by MHOA Supervisors.

If a player has a legitimate concern about the league, he/she will inform their Team Coordinator first. If appropriate, the Team Coordinator will communicate initial concerns, only after a 24 hour waiting period, to the League Director. Multiple concerns / questions should be communicated in one email.

ALLEN ADULT HOCKEY LEAGUE CONTACTS:

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